

# Porta Germaniae Locations

## Regio Ima

*Obeliscium Pyramidalis* (Arcane)

A stepped pyramid occupies the center of *Regio Ima*; surrounded on the four cardinal sides by sets of standing stones with stone lintels, forming four large doorways; these doorways represent the only known paths into *Regio Ima*

The top of the pyramid is flat, with a five-foot high flat-topped pillar in the center; traces of debris indicate that something or things were once placed atop the pillar

## Limbus

*Nemus Calvarum* (Arcane)

The Skull Grove is a ring of 333 trees at the edge of the forest within *Regio Ima*; each tree has a head transixed by branches to the tree; when first encountered, the heads seemed to be skulls; over time, the heads have seemed to transform, having an emaciated yet fleshy appearance; some with Second Sight have detected a "duality" to the trees, which is as yet not understood

*Pomarium Ima* (Agricultural)

fruit trees of various sorts (apple, pear, cherry, peach, lemon, orange, fig, etc.) planted in a ring just inside the *Nemus Calvarum* within *Regio Ima*

## Saeptum

*Laboratorium Saepti* (Arcane)

An immense open-air laboratory, bounded by tall hedge embankments, occupies much of *Regio Ima* south of the *Obeliscium Pyramidalis*

## Turris Quarta

### *Turris Praecisus*

*Turris Praecisus* (Arcane)

The Tower of Praecisus is a tall pentagonal tower of gold-veined white marble rising 99 feet into the sky. It is the Sanctum of Praecisus Bonisagi, conjured as a single block of polished white marble, with chambers and features mystically carved out of the stone. The entrance, facing the pyramid, is an arched double doorway with enormous bronze door valves. Narrow balustraria line the walls of the lower two floors, while large balconies project out from the walls on the upper three floors. The stone of the tower glows faintly, only truly noticeable in darkness or shadow. A large dragon, Umbra, is usually coiled atop the battlemented roof, its head sometimes lowered to peer through one of the balconies on the upper floors.

Nearby & downslope, salix minusculus grows around some rocks

*Umbra* (n/a, ) *Entitatis Magica (Independent)*

*Cubiculum Ancillae* 0 (Residential)

Quarters for an ancillae in the basement of *Turris Praecisus*, containing a bed and two chests

*Cubiculum Primum* 1 (Residential)

Quarters on the first floor of *Turris Praecisus*

*Cubiculum Secundum* 1 (Residential)

Quarters on the first floor of *Turris Praecisus*

*Laboratorium Discipulum Primum* 2 (Arcane)

Laboratory on the second floor of *Turris Praecisi*

*Laboratorium Discipulum Secundum* 2 (Arcane)

Laboratory on the second floor of *Turris Praecisi*

*Catinus Caloris Praecisi*

stoneware crucible

*Crucible of Precise Calorum*

*Lampas Aurae*

round brass lamp with an engraved band around the circumference; it is capable of holding a candle if desired

*Lampas Aurae*

**Sanctum Securiae**

3 (Arcane)

Laboratory on the third floor of *Turris Praecisi*, and living quarters on the top (fourth) floor (Securia resides with her husband Frederick in Regio Media, however)

*Catinus Caloris Praecisi*

stoneware crucible

*Crucible of Precise Calorum*

*Lampas Aurae*

2 Items

round brass lamp with an engraved band around the circumference; it is capable of holding a candle if desired

*Lampas Aurae*

*Structura Conservationis*

slim gold ring, one foot in diameter, which is inlaid into a flat face in the ceiling of the storage cavern

*Structura Conservationis*

*Hypocauston Magicum*

This replica of a hearth is made of solid brass and is about the size of a modern deck of playing cards

*Hypocauston Magicum*